

# Thea Ullegård Kjeldsmark

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## Education

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### University of California, Irvine

Master of Science in Computer Science (MSCS), GPA: 4.0/4.0

Irvine, USA

Expected Jun 2025

### IT University of Copenhagen

Bachelor of Science in Software Development, GPA: 10.79/12.0

Copenhagen, Denmark

Aug 2020 – Jun 2023

### American University in Cairo

Study Abroad Semester, GPA: 3.94/4.0

Cairo, Egypt

Jan 2022 – May 2022

## Research Experience

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### University of California, Irvine

Advisor: Prof. Habiba Farrukh

Irvine, California

Jan 2024 – Now

- Examining permission requests in Meta Quest VR headset.

### ETH Zürich, Advanced Software Technologies Lab

Student Summer Research Fellow, Advisor: Prof. Zhendong Su

Zürich, Switzerland

Jul 2024 – Aug 2024

- Selected as one of 20 participants from more than 2500 applicants.
- Found bugs in JavaScript engines using grammar-based test enumeration.

## Industry Experience

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### Microsoft

Software Engineer Intern

Dublin, Ireland

Jun 2023 – Aug 2023

- Improved student email verification in Office checkout using C#, TypeScript, and React.
- Won "Best Hack" in the intern hackathon together with two other interns for a Microsoft Semantic Kernel project.

### Microsoft

Software Engineer Intern

Dublin, Ireland

Jun 2022 – Aug 2022

- Developed a Microsoft Teams app that visualizes how accessible an organization's M365 files are.
- Used TypeScript and React for the frontend and C# with the .NET framework for the backend.

### J.P. Morgan

Software Engineer Intern

Glasgow, UK

Jun 2021 – Aug 2021

- Designed and implemented a Java framework for translating user-inputted GraphQL queries into SPARQL queries.
- Expanded the framework to include handling of nested groups, several required predicates, and complex naming.

## Teaching Experience

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### University of California, Irvine

Teaching Assistant

CS296P Capstone Professional Writing and Communication for Computer Science Careers

Spring 2024

### IT University of Copenhagen

Teaching Assistant

Study Lab (Algorithms & Data Structures, Web Programming, Java Project)

Spring 2023

Distributed Systems

Fall 2022

Introductory Programming

Fall 2021

## Posters

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### Empowering Cybersecurity Education: Designing a CTF Platform Using Kubernetes

Women in Cybersecurity (WiCyS) Conference

Apr 2024

## Leadership and Service

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### UCI Women in Cybersecurity (WiCyS) Student Chapter

*Program Coordinator*

*Sep 2024 – Now*

- Planning cybersecurity events for UCI students with a focus on increasing diversity.

### UCI Graduate International Connection Program

*Peer Mentor*

*Apr 2024 – Now*

- Mentoring incoming international graduate students about transitioning to UCI and the US.

## Awards and Honors

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### Scholarships

Thanks to Scandinavia Scholar

*2024-2025*

ISC2 Graduate Cybersecurity Scholarship

*2024*

Thanks to Scandinavia Scholar (selected by Fulbright Denmark)

*2023-2024*

Augustinus Fonden Scholarship (Danish Foundation)

*2023*

William Demant Fonden Scholarship (Danish Foundation)

*2023*

Nordea Fonden Scholarship (Danish Foundation)

*2023*

Louis-Hansen Fonden Scholarship (Danish Foundation)

*2023*

### Certificates

Mentoring Excellence Program, University of California Irvine

*May 2024*

### Other Awards

Women in Cybersecurity (WiCyS) Conference and Travel Scholarship

*Apr 2024*

HackIllinois (UIUC) Open-Source Fellow, Outstanding Contributor

*Mar 2021*

## Technical Skills

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**Languages:** Java, Go, C#, F#, C, Python, JavaScript, SQL, GraphQL, R

**Web Technologies:** React, TypeScript, HTML/CSS

**Tools:** Git, Docker, Kubernetes, Soot